**Team Pluvali**

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Testing Plan: Coping Skills Game

Team Pluvali will start testing of the game on April 6th, and will continue until April 24th. The testers will be Katie, Pam, and Eric, plus two (2) other people they personally choose from DDRC. The members of Pluvali, who are Alex, Steve, Tim, and Greg, along with Debra, will also do unofficial testing as well.

The website is pretty much complete, although there is still a little bit of functionality that needs to be added. The admin page is usable, but it can be a little difficult to navigate and add new scenarios, groups, etc.

The game is currently being hosted on the DDRC server, which is optimal for testing purposes. This is where it will permanently be hosted.

As far as testing instructions go, one has to go to http://coping.ddrcweb.com . Once you are in the site you can then create a new profile or log in to an existing one to be able to play and test the game. More detailed instructions are located in a separate document called "Coping Game Detailed Instructions.docx ". Please see this file for more details, and then provide feedback in the document "Coping Game Testing Feedback Spring.docx". The five testers names and contact information should be listed in the document called "Coping Game Tester Info.docx".

The objectives of doing this testing will be to make sure that there are no errors or bugs in the game, and to receive general feedback on the product. If some any unwanted behavior is found, it can be fixed to ensure that the final project is as desired. If there is something minor in the game that someone may want to be tweaked, such as visual aesthetics, then it can be altered to be as wanted.

Thank you!